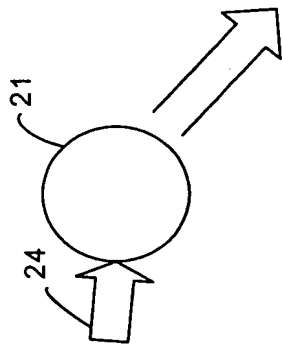


FIG. 1



20

WIDGET PROPERTIES

Display Text		Size	
A		X-Axis	80
		Y-Axis	100

Color	Mass
White	5.75
Black	
Blue	
Red	

Shape
<input type="radio"/> Circle
<input type="radio"/> Triangle
<input type="radio"/> Square

Apply Cancel

FIG.2

FIG. 3A

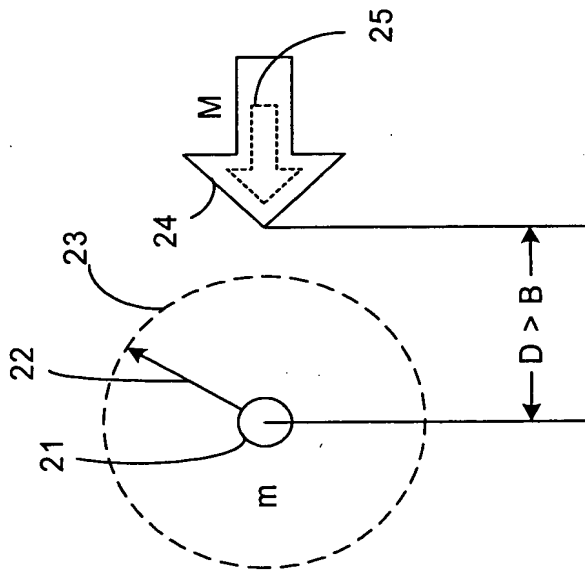


FIG. 3B

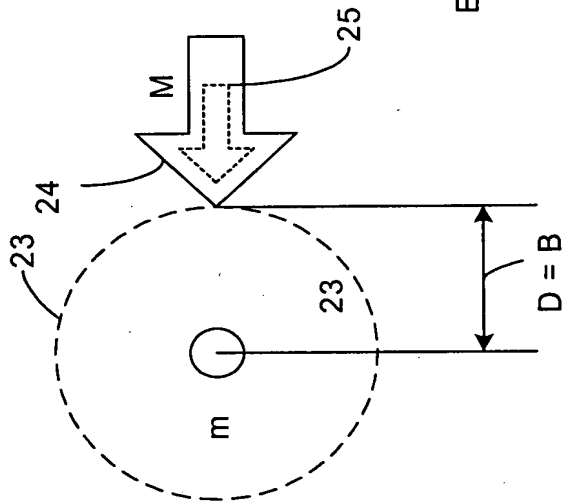
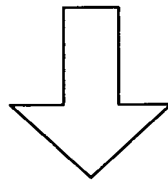
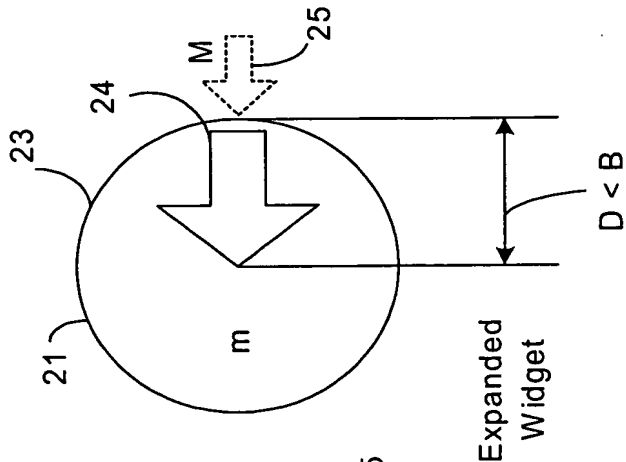


FIG. 3C



= DISPLAYED
SELECTION POINTER
(VIRTUAL POINTER)



= REAL PHYSICAL SELECTION
POINTER POSITION
(REAL POINTER)

FIG. 4

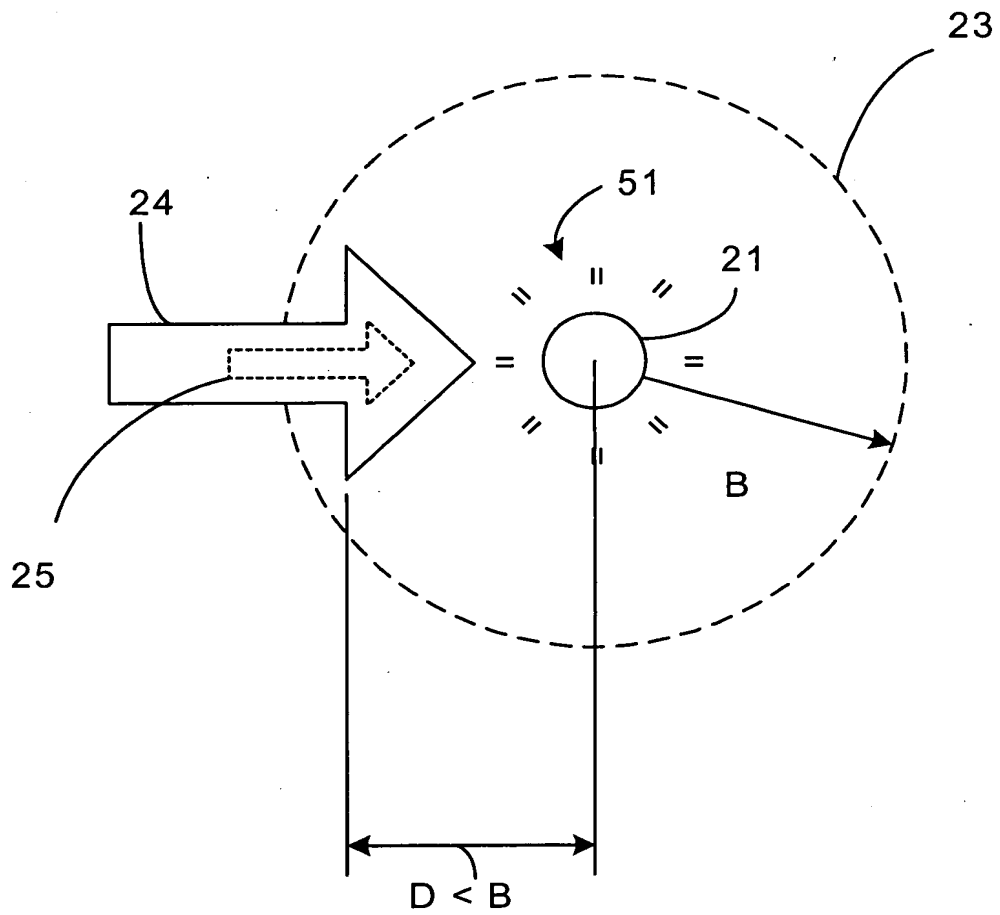
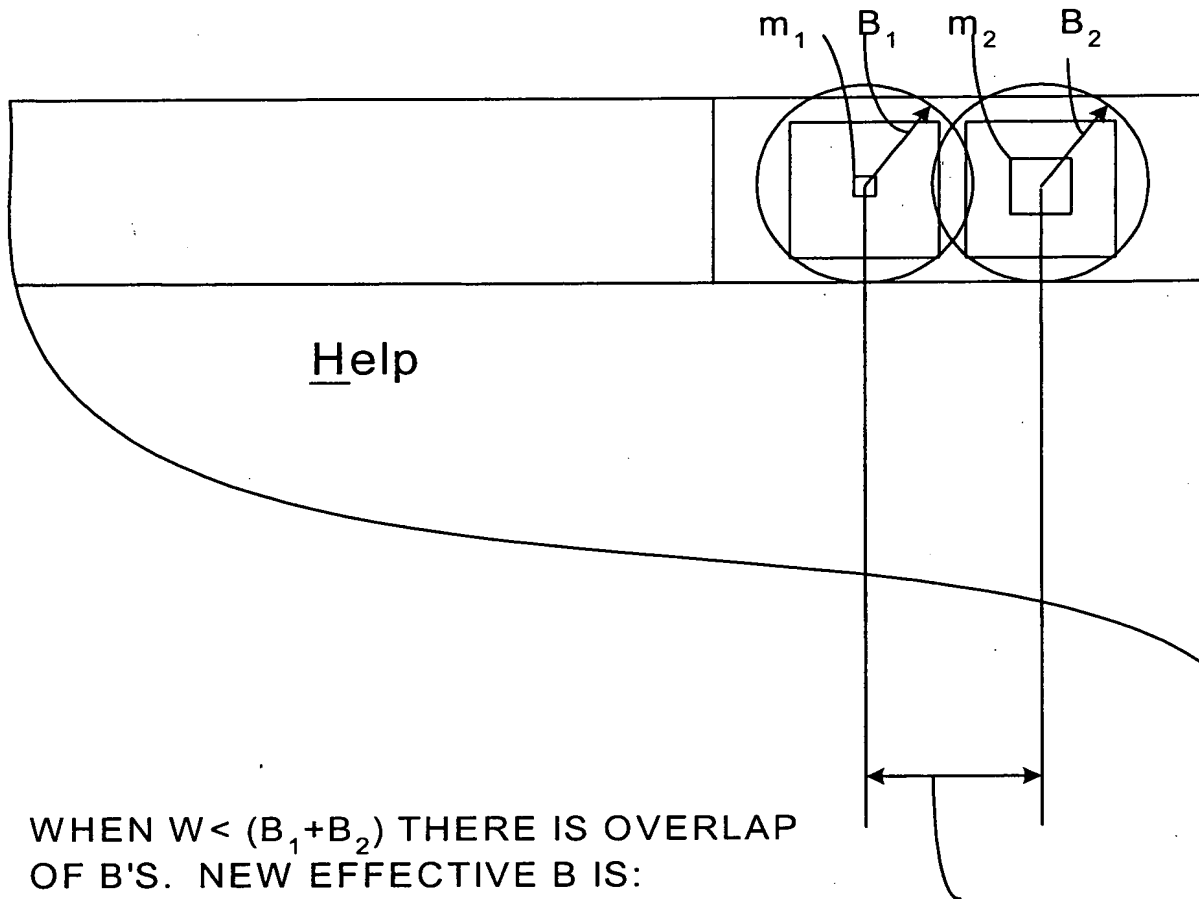


FIG. 5



WHEN $W < (B_1 + B_2)$ THERE IS OVERLAP
OF B'S. NEW EFFECTIVE B IS:

$$B = \frac{x \sqrt{\frac{m_2}{m_1}}}{1 + \sqrt{\frac{m_2}{m_1}}}$$

WHERE $W \leq x \leq (B_1 + B_2)$

FIG. 6A

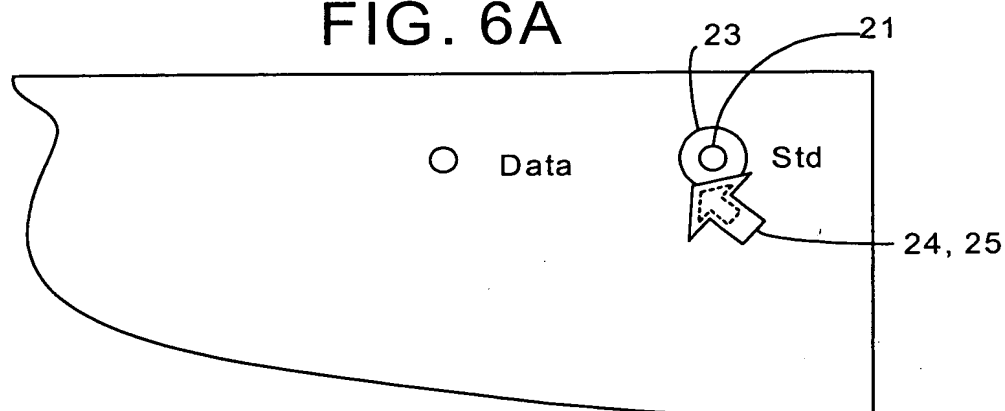


FIG. 6B

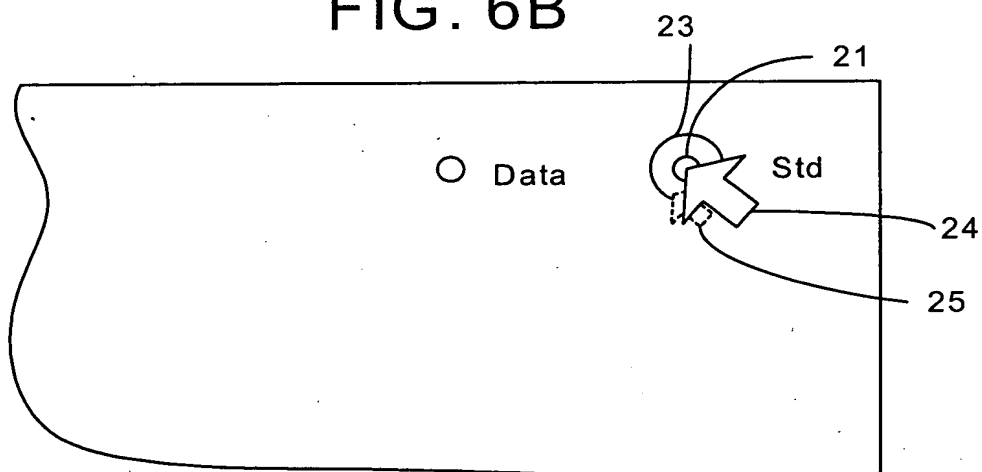
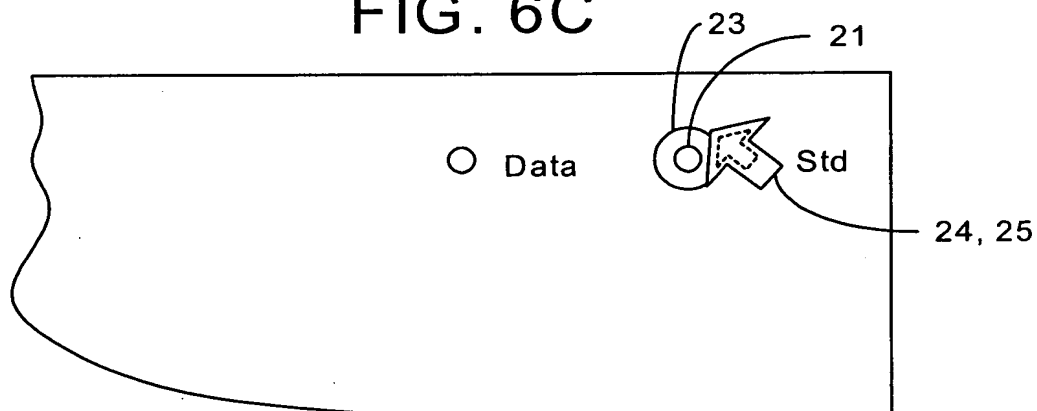


FIG. 6C



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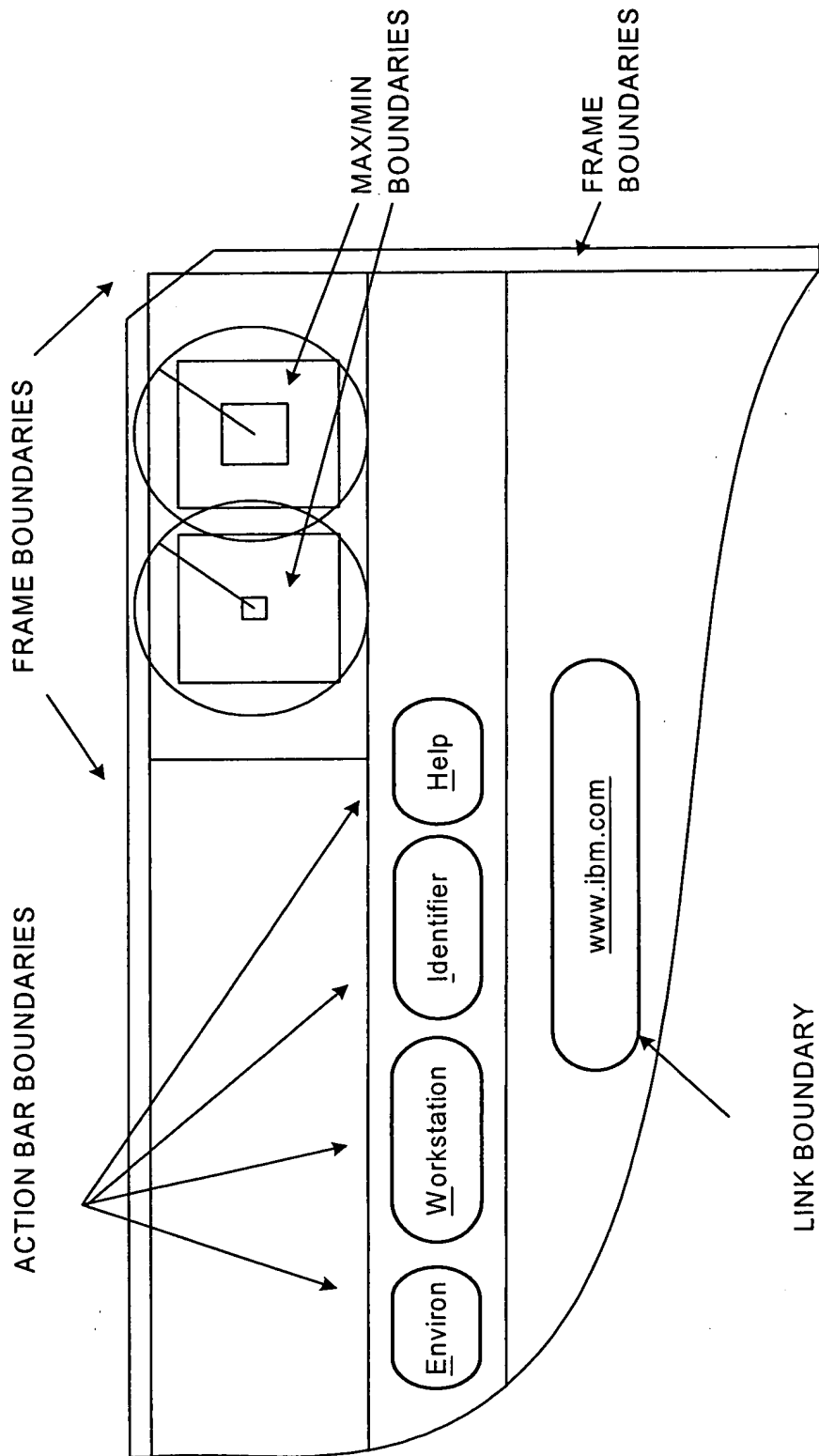


FIG. 7

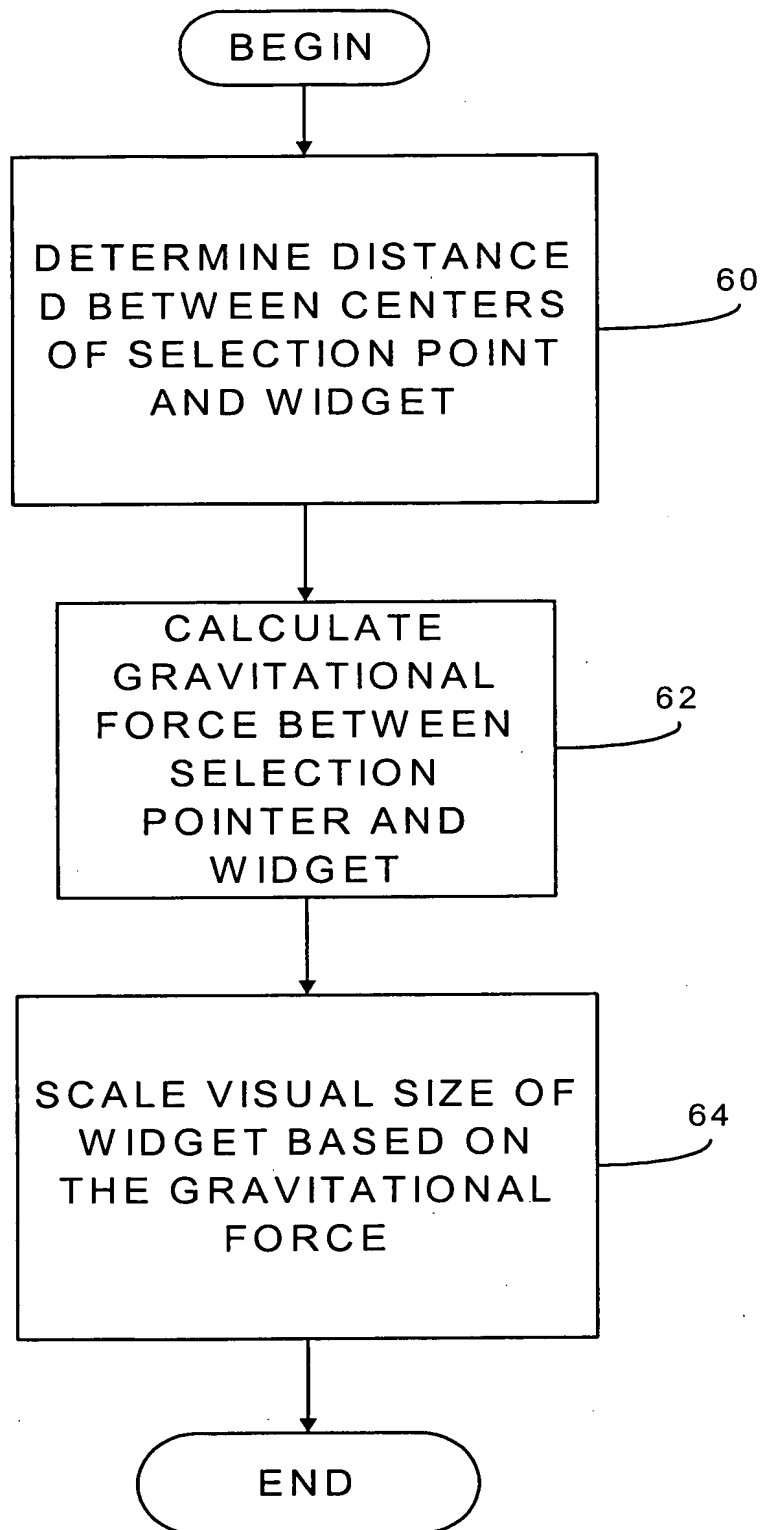
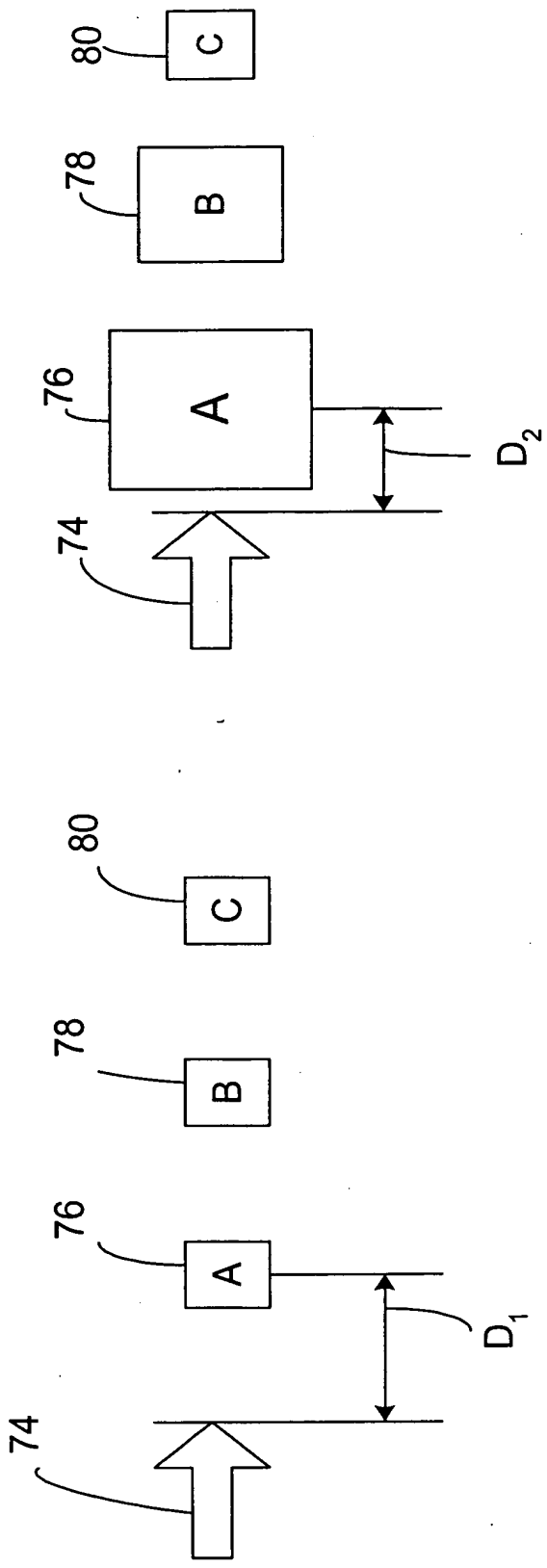


FIG. 8



INITIAL POINTER
POSITION

$$D_2 < D_1$$

FIG. 9

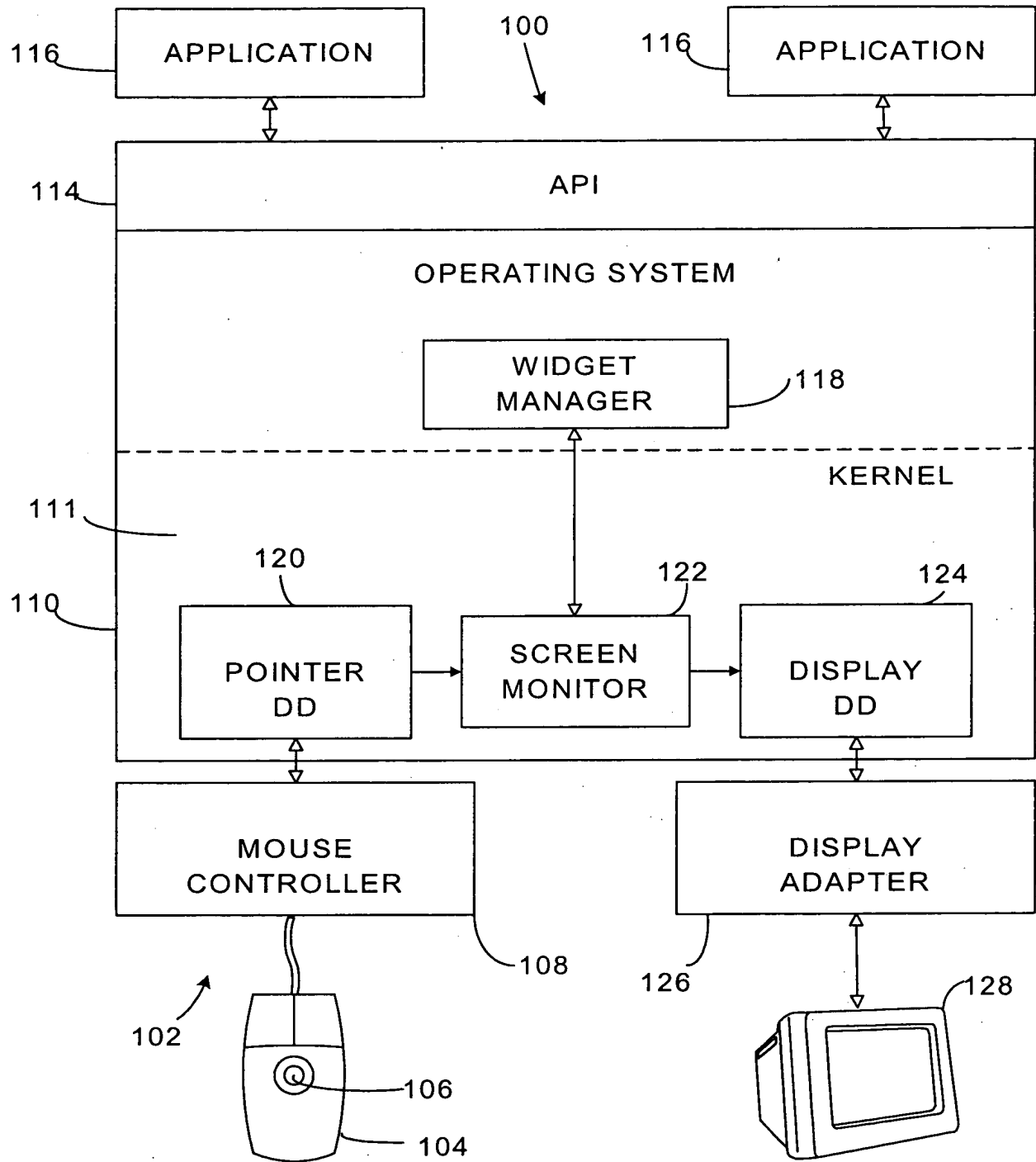


FIG. 10